

# THE ONE RING GAME INDEX

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## KEY:

D/M	(5) The Darkening of Mirkwood
Erb	(10) Erebor
GDI	Hobbit Tales from the Green Dragon Inn
HLR	(8) Horse-Lords of Rohan

HoW	(3) Heart of the Wild
J&M	(9) Journeys & Maps
L-tS	(2) Lake-town Sourcebook & LoreMaster's Screen
LMB	(1) LoreMaster's Book (Sophisticated Games 2011/14)

Riv	(6) Rivendell
R/N	(7) Ruins of the North
T/W	(4) Tales from Wilderland

## NOTES:

- If you see an indented name or subject listing, it is a sub-element to the main element above it. For example, Hound of Sauron is a main element, while Warg of the Redhorn Gate is listed as a sub-element; the Warg is a Hound of Sauron according to the text.
- The numbers in parenthesis in the middle of a listing will be one of two things; if a single number, such as (6), that is only the general attribute level, while (5/28/3d), for example, represents the general attribute level, total Endurance, and natural or physical armor for

the character. These will make it easier to match up worthy opponents for your Player group.

- In the NPC section, if you see a land without any NPC entries, you will find no aid or hindrance from the Free Peoples' in that area.
- Finally, there are a lot of white spaces in this document, ready for expansion.



Free



Border



Wild



Shadow



Dark

## Fellowship Phase Undertakings by Region

### Available in Most Places, to All

50	D/M	Confer with Saruman ~ Saruman must be a Patron, and be where he is for a full Fellowship Phase
40	D/M	Drumming Up Support ~ At your PHs home
55	Riv	Find Athelas ~ Typically only while taking a Fellowship Phase in Rivendell, but may be found anywhere.
197	LMB	Gain New Distinctive Feature or Specialty
12	L-tS	Go to the Market (Pool)
198	LMB	Heal Corruption
197	LMB	Meet Patron ~ Bard, Beorn, Dáin Ironfoot, Elrond Half-elven, The Lord of the Eagles, Radagast, Saruman, Skinbark (Fangorn), Thranduil; where are you spending your Fellowship phase?
199	LMB	Open New Sanctuary ~ Aldburg (Rohan), Dale, the Eagles' Eyrie, Edoras, Erebor, Esgaroth/Lake-town, Fangorn, Halls of the Elven-king (Woodland Realm), Helm's Deep (HIR 47), Isengard, the Old Ford (East Middle Vales), Rivendell (Imladris); <i>all</i> companions must spend Fellowship phase, here.
198	LMB	Raise Standard of Living
199	LMB	Raise Standing
199	LMB	Receive Title ~ Bardings (Thegn[DM III]), Beornings (Thane), Esgaroth (Burgess), Isengard (Emissary of Saruman), Rivendell (Friend of Elrond; closer to 2951), Rohan (Esquire of Rohan [HIR 16]), Woodland Realm (Elf-friend), Woodmen (Hero of the Woodmen [D/M 83], or War-leader [D/M 63])
33	D/M	Search for Answers ~ Must be a location with an appropriate source of learning
9	D/M	Tend to Holding
22	Riv	There and Back Again ~ Year's End only!
23	Riv	Visit the Treasury of your Folk
23	Riv	Write a Song
	N/A	<b>Retire Your Character!</b>

### ONLY/MUST Undertakings!

#### Dale

51	Erb	Commission a Smith of Anvil Way
51	Erb	Join the King's Hunt
51	Erb	Offer Counsel at the Royal Court
52	Erb	Stay at The Missing Scale
52	Erb	Take Apprenticeship with a Dwarven Smith
95	Erb	<b>Dwarven Grudge</b>

#### Erebor/The Lonely Mountain

31	Erb	Dwarven-smithing (Dwarf ONLY!; Year's End Fellowship Phase ONLY!)
26	Erb	Help Compile the Erebor Index (Dwarves ONLY!)
25	Erb	Pay Homage to the Ravens of Ravenhill (Bardings and Dwarves ONLY!)
26	Erb	Search the Deep Tunnels
27	Erb	Study with a Master Craftsman
62	Erb	Study the Stonework of Beinarn

#### Esgaroth/Lake-town

12	L-tS	Collect Marsh Herbs ~ The Long Marshes
14	L-tS	Dragontide ~ Only during the Gathering of the Five Armies

#### Fangorn Forest

85	HIR	Study with the Ents
85	HIR	Weeding in Fangorn

#### Firienseld/Mountain Hall

44	HoW	Woodmen of the Mountains
44	HoW	Hunting Grim Hawks ~ Staying at Mountain Hall
46	HoW	Visit the Market at Trader's Isle ~ Staying at Mountain Hall

#### Isengard

117	HIR	Learn Lore from Saruman
117	HIR	Go See a Lore-master ~ Saruman

#### Rangers of the North

40	Riv	Honoring the Fallen ~ Rangers of the North and either at Rivendell <i>or</i> the Ranger's home
60	Riv	Return to Amon Dun ~ Normally only near home, and Rangers of the North only!
57	Riv	Watch Upon Amon Sul ~ Rangers of the North only!

#### Rohan/the Riddermark

44	HIR	Climb the White Mountains
48	HIR	Enter the Hornburg; Rohirrim only!
22	HIR	Gain Favor in the Golden Hall
49	HIR	Gaze Upon the Glittering Caves
30	HIR	Go Riding with the Horse-herds
39	HIR	Go Hunting in the Everholt
53	HIR	Guard the Crossings
20	HIR	Honor the Kings of Old; Riders of Rohan only!
19	HIR	Sparring with the King's Guard
54	HIR	The Hills of Seeing and Hearing
144	HIR	Train Your Horses

#### Vales of the Great River of Wilderland

42	HoW	Befriend the Beasts ~ Beorn must be a Patron, first
31	HoW	Gather Firewood in the Elfwood ~ East Upper Vales only!
40	HoW	Guard the Old Ford ~ East Middle Vales, at The Old Ford!
40	HoW	Return to the Carrock ~ Beornings only, in the East Middle Vales!
16	HoW	Tame a Steed of the Moon ~ Vales of Gundabad only!

#### Valley of Imladris/Rivendell ~ Remember, Rivendell is set in 2951+, so use discretion with these.

132	Riv	Elven-smithing ~ Elves only!
7	Riv	Finding Rivendell ~ One-time undertaking, unless invited to Imladris
21	Riv	Go See a Lore-master
22	Riv	Research Lore in the House of Elrond

#### Woodland Realm/Halls of the Elven-king

79	HoW	Feast in the Great Clearing ~ Character spending Fellowship Phase in Halls/Elven-king
79	HoW	Study with the Lampmaker ~ Character spending Fellowship Phase in Halls/Elven-king
79	HoW	Visit the Sentinel Oak ~ Character spending Fellowship Phase in Halls/Elven-king

#### Woodland Settlements of Mirkwood

50	HoW	Compete in the Field of Heroes
98	HoW	Enter Wuduseld ~ Character spending their Fellowship Phase at Woodland Hall
91	HoW	Go Hunting with the Woodmen
58	D/M	Patrol the Wild
60	HoW	Visit the Kingstone ~ Character spending their Fellowship Phase at Rhosgobel.

## Hazard Episodes by Type and Journey Role

### CORRUPTION (Gain 1 Shadow, or 2 on a )

#### All Companions

- GDI Dwarven Gold ~ "We must away ere break of day – To seek the pale enchanted gold."
- 67 R/N Echoes of War
- 13 T/W Forest Gloom
- GDI Old Sword ~ "...among them were several swords of various makes, shapes, and sizes."
- 7 J&M Over the Land There Lies a Long Shadow ~ *Shadow Lands* Ⓐ
- GDI Runes ~ "Elrond knew all about runes of every kind."
- 10 J&M The Stone Garden ~ *The Brown Lands* Ⓐ
- 11 J&M The Way Grows Ever Darker ~ *Dagorlad* Ⓐ
- 162 LMB Worn with Sorrow and Toil

#### Guide

- GDI Accursed ~ "Is there no end to this accursed forest?"
- 9 J&M A Mere Cheat to Betray Him ~ *Dark Lands* ⓧ
- 3 J&M A Pipe to Smoke in Comfort, and Warmer Feet ~ *Free Lands* ①
- GDI Family Heirloom ~ "His magic ring he kept a great secret, for he chiefly used it when unpleasant callers came."

#### Hunter

- GDI Evil Land ~ "...there were many other things in it in those days besides goblins..."

#### Look-out

- 20 J&M Dreadful Scene ~ *travel by Water*
- 4 J&M Fell Voices on the Air ~ *Border Lands* ①
- GDI Look-out Man ~ "Gandalf! If you had heard only a quarter of what I have heard about him..."
- 6 J&M Pale Enchanted Gold ~ *Wild Lands* ②

#### Scout

- GDI Guarded Hoard ~ "...though his hoard was rich, he was ever eager for more..."
- GDI Tomb ~ "The shadow lies upon his tomb – In Moria, in Khazad-dum."
- 12 J&M We Shall Meet Bitter Cold ~ *Forochel*

### DANGEROUS MEETING (Usually a nasty creature or monster)

#### All Companions

- 28 T/W Eager Feat
- 119 R/N Stalking Orcs (must have had Unfriendly Eyes encounter, before)
- 119 R/N Unfriendly Eyes
- 119 R/N Wolves

#### Any Companion

- 21 D/M Grasping Hands

#### Guide

- 20 J&M Malevolent Hunters ~ *travel by Water*
- 12 T/W Spider Webs
- 6 J&M 'Tis Evil in the Wild to Fare ~ *Wild Lands* ②
- 13 J&M Wainriders of Rhûn ~ *Rhûn* ⓧ

#### Hunter

- 36 T/W Cave Spiders
- 46 R/N Fell Hunters
- 66 R/N Goblin Scouts
- 54 T/W Hungry Wolves
- 96 T/W Monsters Roused
- 122 D/M No Fire
- 8 J&M Not All the Birds Are to Be Trusted ~ *Shadow Lands* Ⓐ
- 26 R/N Orc Recruiters
- 54 T/W Outlaws
- 124 T/W Spooked Horses
- 14 J&M Torturous and Much Divided ~ *Wetwang* ②
- 36 T/W Wandering Troll
- 38 HIR Wild Boar Rampaging
- 90 T/W Wolves

#### Look-out

- 56 R/N Down from the Mountains
- 10 J&M Drums, Drums in the Deep ~ *Dark Lands* ⓧ
- 43 HIR Dunlending Raid (HIR 118 for Dunlending Raiders)
- 161 LMB Monsters Roused
- 23 R/N Orc Ambush
- 21 D/M Orc Patrols
- 26 R/N Orc Recruiters
- 122 D/M Stalking in the Night
- 4 J&M Unexpected Adventure ~ *Free Lands* ①
- 38 HIR Wild Boar Rampaging
- 90 T/W Wolves
- 97 R/N Wolves in the Night

#### Scout

- 122 D/M Crevasse
- 97 R/N Little Supper, Less Breakfast and Wet Clothes all Night
- 26 R/N Orc Recruiters
- 54 T/W Outlaws
- 13 T/W Spiders in the Woods
- 5 J&M Waylaid by Highwaymen ~ *Border Lands* ①
- 90 T/W Wolves

**DESPAIR** (Lose 1 point of Hope, or 2 on a )**All Companions**

- 19 J&M Dead Calm ~ *travel by Water*  
 9 J&M If Any Dawn Can Pierce These Clouds ~ *Dark Lands* ⊗  
 11 J&M Remembered in Song ~ *The Dead Marshes* ⊗  
 GDI Rescue ~ "...the fellow who used to tell such wonderful tales at parties, about dragons and goblins and giants and the rescue of princesses...?"  
 GDI Riddles in the Dark ~ "It like riddles, p'raps it does, does it?"  
 GDI Strange Fate ~ "They wondered what evil fate had befallen him, magic or dark monsters..."  
 37 T/W Treacherous Footing

**Guide**

- GDI Old Castles ~ "...they could see... the grey ruins of ancient houses, towers, and walls."  
 GDI Songs and Tales ~ "Truly songs and tales fall utterly short of the reality, O Smaug the Chiefest and Greatest of Calamities..."  
 GDI Unexpected Guests ~ "Who are you and what do you want?" he asked gruffly, standing in front of them..."  
 GDI Wandering Company ~ "The Wandering Companies shall know of your journey..."  
 13 J&M Where the Stars Are Strange ~ *Harad* ⊕

**Hunter**

- 3 J&M A Long Chase ~ *Free Lands* ⊕  
 6 J&M A Plague and a Nuisance ~ *Wild Lands* ⊕  
 5 J&M It's a Dangerous Business Stepping Out Your Door ~ *Border Lands* ⊕  
 GDI Stolen ~ "...he was always afraid of it being stolen."  
 13 T/W Track of the Werewolf

**Look-out**

- 7 J&M Are We All Here? ~ *Shadow Lands* ⊕  
 GDI Cousin ~ "We were on a journey to visit our relatives, our nephews and nieces, and first, second, and third cousins..."  
 GDI Lost Reputation ~ "...he was no longer quite respectable. He was in fact held by all the hobbits of the neighborhood to be 'queer'."

**Scout**

- 90 T/W Lost in the Fog

**FATIGUE** (Add Fatigue again, twice on a )**All Companions**

- 145 T/W Bad Weather  
 145 T/W Biting Cold  
 27 R/N Frozen Past (Frozen Path, the Grey Waste)  
 GDI House ~ "All night he dreamed of his own house..."  
 89 HIR Lost in the Mists  
 56 Riv Lost in the Weather Hills (Weather Hills only!)  
 GDI Road ~ "Beside it ran a stone-paved road, wide enough for many men abreast."  
 90 T/W Strong Currents  
 56 R/N Struggling Through Mud  
 117 R/N Summer Storm  
 54 T/W Swarms of Midges

**Guide**

- 28 T/W Beornings  
 21 D/M Black Leeches  
 31 HIR Dwindling Supplies  
 GDI Forsaken Inn ~ "I don't know if the road has ever been measured in miles beyond the Forsaken Inn."  
 145 T/W Getting Lost  
 96 T/W Hazardous Terrain  
 141 T/W Moving Stones  
 20 J&M Squall ~ *travel by Water*  
 14 J&M To Find Firmer Places Where Feet Could Tread ~ *Wetwang* ⊕  
 46 R/N Unexpected Ravine

**Hunter**

- 21 D/M All Things Foul  
 13 J&M Empty Lands ~ *Harad* ⊕  
 6 J&M Over Rock and Under Tree ~ *Wild Lands* ⊕  
 40 HIR Wolves of Westfold

**Look-out**

- 13 T/W Blanket of Butterflies  
 8 J&M In a Sombre Country of Dark Trees ~ *Dark Lands* ⊗  
 67 R/N Lingering Shadows  
 GDI Nightfall ~ "Faithless is he that says farewell when the road darkens."  
 4 J&M Undersized Burglar ~ *Border Lands* ⊕

**Scout**

- 7 J&M A Perilous Crossing ~ *Shadow Lands* ⊕  
 3 J&M A Terror to Trespassers ~ *Free Lands* ⊕  
 GDI Dreary Hills ~ "...hills, riding higher and higher, dark with trees."  
 36 T/W Falling Rocks  
 GDI Forgotten Path ~ "...most of the paths were cheats and deceptions..."  
 GDI Impassable Marshes ~ "The marshes and bogs had spread wider and wider on either side."  
 97 T/W Lost in the Fog  
 162 LMB No Way Forward  
 GDI Raging River ~ "I don't know what river it was, a rushing red one, swollen with the rains of the last few days..."  
 GDI Stairs ~ "(he) ... caught a glimpse of great passages and of the dim beginnings of wide stairs going up into the gloom."

## MISERY (Miserable for the remainder of the journey)

### All Companions

- 97 R/N A Cold, Grey Fog  
GDI Dreadfully Hungry – “By that time they felt like breakfast, and being very hungry they did not turn their noses up at what they had got from the trolls’ larder.”
- 61 Riv Fog in the Barrow Downs (Barrow-downs only!)  
GDI Hope – “Their clothes were mended as well as their bruises, their tempers and their hopes.”
- 13 J&M In Places Where Dark Things Sleep – *Rhân* Ⓢ  
GDI Pipe – “(They) ..got out their pipes and blew smoke rings, which Gandalf turned into different colors.”
- 162 LMB Scanty Provisions
- 37 T/W Tap-tap-tap (Darkness or Cave)
- 27 R/N Whispers from the Waste

### Guide

- GDI A Warm Welcome – “They were all doctored and fed and housed and pampered in the most delightful and satisfactory fashion.”
- 7 J&M Dreaming of Eggs and Bacon – *Shadow Lands* Ⓐ
- 7 J&M Long and Weary Work – *Shadow Lands*
- 4 J&M Short Cuts Make Long Delays – *Border Lands* ♪

### Hunter

- 19 J&M Bad Fish – *travel by Water*  
GDI Nasty Weather – “Great floods and rains had swollen the waters that flowed East...”  
GDI Not at Home – “...nothing moved. There was not a gleam of light...”  
GDI Rising Fog – “...the fog still rose like steam or wisps of white smoke.”

### Look-out

- GDI Foresighted – “His foresight failed him.”  
GDI Lucky – “I am the clue-finder, the web-cutter, the stinging fly. I was chosen for the lucky number.”
- 119 R/N Mourning Shade  
GDI Out of the Frying Pan... – “Escaping goblins to be caught by wolves!”
- 13 T/W Spooked Pony
- 6 J&M The World Looked Wild and Wide – *Wild Lands* ♪
- 3 J&M Things That Yet May Be – *Free Lands* Ⓜ

### Scout

- 8 J&M A Choice That Went Amiss – *Dark Lands* Ⓢ
- 11 J&M Candles of Corpses – *The Dead Marshes* Ⓢ
- 10 J&M The Sigil of the Enemy – *Dagorlad* Ⓐ

## STRAIN (Lose Endurance equal to Success die result)

### All Companions

- 122 D/M Avalanche
- 119 R/N Blinding Glare  
GDI Boats – “Boats are quite tricky enough...”
- 24 R/N Freezing Waters
- 45 R/N Hailstorm
- 90 T/W Perilous Rapids
- 124 T/W Riding Accident (only if Companion has a horse)
- 37 T/W Treacherous Footing
- 75 HIR Vicious Limb-Lithe Trees

### Guide

- 36 HIR Fen-fever
- 141 T/W Moving Stones

### Hunter

- GDI Ancient Trees – “...the trees by the shores shone like copper and like blood...”  
GDI Cunning – “You have shown your usual cunning in getting up just in time for a meal.”  
GDI Deep Lair – “Smaug had left his lair in silent stealth, quietly soared into the air, and then floated heavy and slow in the dark like a monstrous crow...”
- 20 J&M Fire! – *travel by Water*
- 5 J&M Forgotten Well – *Border Lands* ♪  
GDI Talk with Animals – “...it was only an old thrush. Unafraid it perched by his ear and it brought him news.”
- 9 J&M Water in a Parched Land – *Dark Lands* Ⓢ

### Look-out

- 7 J&M A Black Look in the Sky – *Shadow Lands* Ⓐ  
GDI Weather-beaten Traveler – “He is one of the wandering folk – Rangers we call them.”

### Scout

- 3 J&M All Courses May Run Ill – *Free Lands* Ⓜ  
GDI Broken Bridge – “There had been a bridge of wood across, but it had rotted and fallen...”
- 161 LMB Cruel Weather
- 32 HIR Disrupt a Farmer’s Herd
- 6 J&M Dwindling Ruins of Long Ago – *Wild Lands* ♪
- 13 T/W Falling Branches  
GDI Forest Stream – “They had crossed the enchanted stream.”
- 90 T/W Landslide  
GDI Stony Ford – “He was guided to a safe ford and set across dry...”

**WEARINESS** (Weary for the remainder of the journey)**All Companions**

- 3 J&M Moonless, Starless Night ~ **Free Lands** ①  
 57 Riv Neekerbreakers (Midgewater Marsh only!)  
 GDI Prison ~ "There in the King's dungeon poor Thorin lay..."  
 96 T/W The Gladden River  
 21 T/W Nightmares

**Guide**

- GDI A Short Rest ~ "We need food, for one thing, and rest in reasonable safety..."  
 8 J&M Cheerless and Uninviting ~ **Dark Lands** ②  
 36 T/W Getting Stuck (tight spaces only)  
 161 LMB Lost Direction  
 GDI Sleep ~ "...as the lights went out he fell like a stone enchanted."  
 GDI Strange Town ~ "Not far from the mouth of the Forest River was the strange town he heard the Elves speak of..."  
 4 J&M The Road Beneath the Bitter Rain ~ **Border Lands** ③

**Hunter**

- GDI Enchanted ~ "...the hobbit crept through the enchanted door and stole into the Mountain."  
 GDI High Moors ~ "Through moor and waste we ride in haste."  
 GDI Hunt ~ "...it seemed they could hear the noise of a great hunt going by to the north of the path..."  
 7 J&M Long and Weary Work ~ **Shadow Lands** ④  
 97 R/N No Food  
 142 T/W Spoiled Food

**Look-out**

- GDI Dreams ~ "...there was a great feast going on, going on forever."  
 12 J&M Pierced with Cold ~ **Forochel** ⑤  
 10 J&M Too Quiet ~ **The Brown Lands** ⑥

**Scout**

- 5 J&M A Short Rest at a Ruined Farmhouse ~ **Wild Lands** ⑦  
 GDI Encamped ~ "In the Lone-lands they had to camp when they could..."  
 20 J&M Inhospitable Shores ~ **travel by Water**  
 27 R/N Storm of Ashes

**WOUND** (Lose Endurance equal to Success die result, or suffer a wound on a )**All Companions**

- 97 T/W Treacherous Footing

**Guide**

- GDI Barrows ~ "They heard of the Great Barrows, and the green mounds, and the stone-rings upon the hills..."  
 97 R/N Danger Underfoot  
 7 J&M Journeys in High Places ~ **Shadow Lands** ⑧  
 6 J&M Through a Cleft Between Two Jagged Stones ~ **Wild Lands** ⑨

**Hunter**

- 8 J&M A Track Plain to See ~ **Dark Lands** ⑩  
 GDI Eagles ~ "A mighty eagle swept down and bore him away."  
 161 LMB From Hunter to Prey  
 3 J&M I Believe He is Trying to Tell Us Something ~ **Free Lands** ⑪  
 12 J&M Too Late Now to Turn Aside ~ **The Firien Wood** ⑫  
 GDI Wild Folk ~ "...the Hobbits still said of wild folk and wicked things (such as trolls) that they had not heard of the King."

**Look-out**

- GDI A Thief in the Night ~ "Well, thief! I smell you and I feel your air. I hear your breath. Come along!"  
 GDI Adventurous ~ "Then something Tookish woke up inside him..."  
 19 J&M Collision! ~ **travel by Water**  
 GDI Dangerous Mountain Pass ~ "There were many paths that led up into those mountains, and many passes over them."  
 GDI Deep Dungeons ~ "Far over the Misty Mountains cold – To dungeons deep and caverns old – We must away ere break of day – To seek the pale enchanted gold."  
 GDI Traveling Dwarf ~ "Thorin, an enormously important dwarf, in fact no other than the great Thorin Oakenshield himself..."  
 45 R/N Troll Trap

**Scout**

- GDI Dark Cave ~ "...out of it too there came a steam and a dark smoke."  
 142 T/W Deep Pits  
 23 R/N Out on a Ledge  
 35 Riv Storm on Caradhras (Caradhras only!)  
 4 J&M There Are Many Paths to Tread ~ **Border Lands** ⑬  
 GDI Tunnel ~ "(Goblins) ...can tunnel and mine as well as any but the most skilled dwarves..."  
 66 R/N Wrong Footing

**WRONG CHOICES** (Raise further Fatigue test Target Numbers one level for region)**All Companions**

- 6 J&M A Pathless Country ~ **Wild Lands** ④  
 GDI Key ~ "He held out a largish key, though no doubt William had thought it very small and secret."
- 5 J&M Riddles in Stone ~ **Border Lands** ④  
 28 T/W The Bee-field (Beornings)
- 161 LMB Uncomfortable Lodgings  
 GDI Wisdom ~ "Your own wisdom must decide your course..."

**Guide**

- 4 J&M Let Us Find a Path Quick as May Be ~ **Free Lands** ④  
 122 D/M Lost in the Mountains  
 GDI Many Meetings ~ "The hall of Elrond's house was filled with folk."
- 20 J&M Misread the Wind ~ **travel by Water**  
 GDI Old Forest ~ "...the trees do not like strangers. They watch you."  
 GDI Old Map ~ "He looked at maps, and wondered what lay beyond their edges..."
- 13 T/W Split Path  
 142 T/W The Dwarf-road  
 124 T/W Treacherous Ground

**Hunter**

- GDI Curious Conversation ~ "Suddenly up came Gollum and whispered and hissed..."  
 13 T/W Fat Pheasants

**Look-out**

- GDI Spies ~ "...these dark birds, they look like spies of evil."  
 12 J&M Under the Shades of Dark Halifirien ~ **The Firien Wood** ④

**Scout**

- GDI Ancient Walls of Stone ~ "...they had an ominous look."  
 8 J&M Goblins Fighting and Biting in the Dark ~ **Shadow Lands** ④  
 9 J&M Lightless Passages ~ **Dark Lands** ④  
 GDI Secret Door ~ "...before him stood a stony door closed fast: his finger-bones were still clawing at the cracks."
- 21 D/M Sucking Sink-holes  
 27 T/W Summer Storms

## BESTIARY by Alpha & CREATURE Type

III	HoW	Basilisk	(6/40/4d)	
<b>DRAGONS</b> (General Information/Design, Erb 71-87)				
150	T/W	Cold-drake	(10/120/6d   1d*)	the Great North, the Withered Heath
148	T/W	Raenar		the Withered Heath
71	D/M	Dragon, Forest	(8/99/4d   1d*)	D/M 99
<b>Dunlendings</b>				
118	HIR	Dunlending Raiders	(5/18/2d)	
85	R/N	Dunlending Warriors	(5/16/2d   1d)	
118	HIR	Wulfing Riders	(6/20/2d+1)	
119	HIR	Warriors of Gaelega	(4/16/1d)	
78	T/W	Easterling Warriors	(3/12/2d)	Servants of Dol Guldur
43	HoW	Gallows-weed	(no stats)	Strangling plant
<b>GOBLINS</b>				
112	HoW	Forest Goblins	(2/10/2d)	D/M 132
240	LMB	Goblin Archer	(2/8/2d)	
122	HIR	Goblin-men	(4/14/1d)	Servant of the White Wizard
71	Riv	Goblins of Carn Dûm	(2/10/2d)	R/N 122
22	L-tS	Hobgoblins	(4/36/2d)	
23	L-tS	Marsh-hags	(5/16/2d)	The Long Marshes
113	HoW	New Great Goblin, The	(7/60/4d)	Goblin-town
124	HIR	Pale Ones, The	(3/15/1d)	typically only in Nan Mordeleb, Fangorn
296	LMB	Gore-crows	(??)	
38	HIR	Great Boar of Everholt, The	(6/48/3d)	Is this only a fairy story?; HIR 126
114	HoW	Grim Hawks	(2/10/2d)	
119	HIR	Guards of Isengard	(5/18/2d)	Servant of the White Wizard
<b>HENCHMEN &amp; THUGS</b>				
84	R/N	Armed Men/Company of the Wain	(4/12/1d)	
86	R/N	Armed Villagers	(3/10/1d)	
50	Riv	Hill-men of Rhudaur	(4/18/2d)	Hill-men of Rhudaur; Riv 72
50	Riv	Thark	(6/24/2d)	Chieftain of the Hill-men of Rhudaur
115	HoW	Hill-man Warrior	(4/16/2d)	Hill-men of Gundabad; R/N 9
56	T/W	Outlaw Archers	(3/14/2d)	Minions of Valter the Bloody
57	T/W	Outlaw Warriors	(3/14/3d+1)	Minions of Valter the Bloody
40	R/N	Ruthless Bandits	(4/14/1d+1)	
39	R/N	Sergeant Cyran	(5/22/2d+1)	
130	R/N	Thieving Dwarves	(4/18/3d)	Fornost
9	T/W	Thugs	(2/12/1d)	R/N 80
118	HoW	Wild Man Warrior	(3/15/1d)	Wild Men of Mirkwood
133	HIR	Horses	(specific to type of Horse)	Types of Horses and Costs
24	R/N	Lurker in the Long Valley, The	(9/90/5d   1d*)	
299	LMB	Marsh-dwellers	(4/10/3d)	The Long Marshes
24	L-tS	Marsh-ogres	(6/80/2d)	

<b>NAZGÛL, THE</b> (General Information D/M 77, D/M 126, Riv 76)				
87	HoW	Ghost of the Forest, The	(4/50/2d)	stats are for Unclad & Invisible; D/M 47, D/M 129
106	HoW	Lord of the Nazgûl, The	(8/90/3d)	chief Lieutenant of Sauron, Lieutenant of Dol Guldur, Wraith-lord of Mount Gram, the Witch-king; when Unclad & Invisible stats are (5/60/2d); D/M 128, Riv 46, Riv 81; Special Abilities of the Lord of the Nazgûl found at Riv 83; R/N 125.
103	HoW	Messenger of Mordor, The	(6/50/2d)	D/M 96, 129

<b>ORCS</b>				
101	T/W	Ghor, the Despoiler of Ghâsh	(6/35/3d+4)	Chieftain, Orcs of the Dwimmerhorn, son
16	HoW	Gorgol, son of Bolg HoW 113	(6/45/4d)	wannabe Chieftain, Orcs of Gundabad;
236	LMB	Great Orc	(7/48/4d)	
50	Riv	Burzash, Orc Warlord		the Grey Waste
121	R/N	Deadly One, The		
58	Riv	Gishak Gashnaga		the North Downs; R/N 71
32	T/W	Ubhurz, Orc-leader		attacks the Ringfort in the High Pass
121	HIR	Half-orcs	(6/28/2d)	<i>Common Orc</i> ; Servant/White Wizard
65	Erb	Sark the Bear-skinned	(6/28/2d)	HIR 121 for Half-orc stats
106	HoW	Maghaz, Orc-captain	(4/14/3d)	Fenbridge, So. Mirkwood; HoW 117
<b>Mordor-Orcs</b>				
238	LMB	Black Uruk	(5/20/2d)	
238	LMB	Messenger of Lugbûrz	(4/18/2d)	
238	LMB	Snaga Tracker	(2/8/2d)	
239	LMB	Orc-chieftain	(5/20/3d)	<i>Common Orc</i>
240	LMB	Orc Guard	(4/16/2d)	<i>Common Orc</i>
240	LMB	Orc Soldier	(3/12/3d)	<i>Common Orc</i>
122	HIR	Orcish Wolf-riders	(4/16/2d)	Servant of the White Wizard

**Orcs of Goblin-town:** Stats for all Common Orcs are true, Add Hatred (Dwarves)

**Orcs of the High Stone in the White Mountains:** Stats for all Common Orcs are true, as-is

60	HIR	Ghazûr Three-deaths	(6/48/3d)	Chieftain, Orcs of the White Mountains, troubling the Gap of Rohan and the West-march; HIR 123
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**Orcs of the Misty Mountains:** Stats for all Common Orcs are true, as-is

**Orcs of Mount Gram:** Stats for all Common Orcs are true, Add Hatred (Hobbits)

73	Riv	Orc Soldier of Mount Gram	(4/14/3d)	both Common Orcs and this one allowed
46	Riv	Radgul	(6/35/4d)	Chieftain, Orcs of Mount Gram; Riv 74

**Orcs of the White Mountains**

123	HIR	Orc Soldier/White Mountains	(3/12/2d)	both Common Orcs and this one allowed
57	Erb	Rugash the Serpent the Waste	(5/28/3d)	Chieftain, Orcs of the Eastern Dale-lands,
120	HIR	Uruk-hai Captain	(6/30/2d+2)	Servant of the White Wizard
120	HIR	Uruk-hai Soldier	(5/20/2d+1)	Servant of the White Wizard



12 D/M Servants of the Tyrant's Hill (3/16/2d+2)

### SPIDERS (T/W 16)

241	LMB	Attercop	(3/12/2d)	
242	LMB	Great Spider	(4/36/3d)	
116	HoW	Hunter Spider	(4/25/3d)	D/M 133
<b>Great Spiders of Mirkwood</b> - Children of Shelob (HoW 120, D/M 134)				
120	HoW	Sarqin, The Mother-of-All	(8/90/3d)	aka Fat Sarquin; D/M 134
121	HoW	Tauler, The Hunter	(7/60/3d)	aka Savage Tauler; D/M 28, D/M 135
122	HoW	Tyulqin, The Weaver	(9/60/3d)	D/M 36, D/M 136
78	HIR	Stoneclaws the Bear	(6/50/3d)	HIR 126
21	T/W	Thing in the Well, The	(4/45/3d)	

### TREES

#### Huorns (General Information on HIR 81)

128	HIR	Dark-hearted Huorn	(6/75/5d)	
127	HIR	Huorn of Nan Mordeleb	(7/85/4d)	
128	HIR	Wandering Huorn	(6/64/4d)	

### TROLLS

243	LMB	Cave-troll	(7/76/3d)	
70	Riv	Ettin (ancient Trolls)	(6/76/3d)	
58	R/N	Ettin Guardian	(6/76/3d)	
125	HIR	Fungal-troll	(7/84/3d)	typically only in Nan Mordeleb, Fangorn
244	LMB	Hill-troll	(7/84/3d)	
41	Riv	Bloodstump, The Hunter	(8/95/4d)	Chieftain, the Cold-fells; Riv 69
51	R/N	Gorzim		the Cold-fells
244	LMB	Hill-troll Chief	(8/90/4d)	
245	LMB	Mountain-troll	(9/96/4d)	D/M 112

### Olog-hai Troll

44	R/N	Captain Mormog	(9/95/3d)	R/N 44, R/N 59
145	T/W	Snow-troll	(8/80/3d)	
245	LMB	Stone-troll	(6/72/3d)	
40	R/N	Amos	(use Stone-troll stats)	beholden to Sergeant Cyrnan
37	Riv	Berk	(use Stone-troll stats)	the Gatekeeper
51	R/N	Bron and Pell	(use Stone-troll stats)	Cold-fells; love ale
38	Riv	Rine	(7/80/3d   1d*)	The Queen of Castle Hill; Riv 74

### UNDEAD

75	Riv	Concerning the Undead		No solid stats exist; any race or monster
76	Riv	Special Abilities of the Undead		
78	Riv	Bog Soldiers	(3/12/2d)	
25	HIR	Dead Men of Dunharrow, The	(4/28/2d)	the Oathbreakers; White Mtns; HIR 129
79	Riv	Fell Wraiths	(4/35/2d)	R/N 70
51	Riv	Steward of Carn Dûm, The		
5	T/W	Gibbet-king, The	(8/55/3d)	Liche Master; T/W 133
80	Riv	Spectres	(4/28/2d)	R/N 67
92	R/N	Húldrahir, Dúnedan Spectre	(6/35/2d)	108 ancestor of Hirival, Halls of Arthedain; R/N
78	T/W	Undead Warriors	(3/15/2d)	
<b>Wights</b>				
77	Riv	Barrow-wight	(4/54/2d)	R/N 140
63	Riv	Wight-king, The	(6/74/2d)	once called Egalmir; Riv 80, R/N 136-9
30	T/W	Night-wight	(4/54*/4d)	
119	HoW	Wood-wights	(5/54/4d)	D/M 137
93	D/M	Raegenhere	(8/70/3d)	incarnated Wood-wight

### VAMPIRES (General Information; D/M 104)

249	LMB	Great Bats	(3/10/2d)	
88	D/M	Great Vampire, The	(7/70/3d)	D/M 107
249	LMB	Secret Shadows	(5/35/3d)	

### WARGS AND WOLVES

113	HIR	Black Warg of Methedras, The	(6/22/2d)	unknown to Saruman; HIR 124
43	Riv	Dreorg, the Wargling	(5/20/3d)	Warg Leader; Riv 70
248	LMB	Hound of Sauron	(6/20/3d)	
33	Riv	Warg of the Redhorn Gate		Denizen of the Dark special ability
34	Riv	Warg of Eregion		Denizen of the Dark special ability
16	HoW	Nagrhaw, Chief of the Wargs	(6/22/3d)	Wolf/Warg Leader; HoW 117
9	R/N	Savage Wolfdogs	(2/10/2d)	
116	HoW	Spirit-warg	(3/12/2d)	
247	LMB	Werewolf of Mirkwood, The	(8/68/4d)	Mtns of Mirkwood; D/M 31, 77, 101, 114
<b>Wolves of the Wild</b> (LMB 246)				
246	LMB	Wild Warg/Wolf	(3/12/2d)	
247	LMB	Warg/Wolf Leader	(5/16/3d)	

## Cultures of The One Ring

- 37 LMB **Bardings** ~ Cultural Narrative  
 38 Description, Standard of Living, Callings  
 39 Cultural Blessing, Starting Skill Scores, Specialties  
 39 Backgrounds  
 41 Barding Names, Adventuring Age  
 104 Cultural Virtues (Based on Wisdom)  
 116 Cultural Rewards (Based on Valor)
- 42 LMB **Beornings** ~ Cultural Narrative  
 43 Description, Standard of Living, Callings  
 44 Cultural Blessing, Starting Skill Scores  
 45 Specialties, Backgrounds  
 46 Beorning Names, Bynames, Adventuring Age  
 105 Cultural Virtues (Based on Wisdom)  
 116 Cultural Rewards (Based on Valor)
- 98 D/M **Changelings** ~ Pick a Cultural Reward from the Elves of Mirkwood, put a total of 14 points (at least two each) into your Basic Attributes. This is part of the Darkening of Mirkwood, only.
- 148 HIR **Dunlendings** ~ Cultural Narrative  
 149 Description, Standard of Living, Callings, What Saruman the White Says  
 150 Cultural Blessing, Starting Skill Scores, Specialties, Backgrounds  
 New Trait: Tracking and Wild  
 152 Dunlendish Names, Adventuring Age, Endurance and Hope, and Cultural Virtues (Based on Wisdom)  
 153 Cultural Rewards (Based on Valor)
- 47 LMB **Dwarves of Erebor** (*The Lonely Mountain*) ~ Cultural Narrative  
 48 Description, Standard of Living, Callings, Cultural Blessing  
 49 Starting Skill Scores, Specialties, Backgrounds  
 51 Lonely Mountain Dwarf Names, Adventuring Age  
 107 Cultural Virtues (Based on Wisdom)  
 117 Cultural Rewards (Based on Valor)  
 Erb 89 Dwarf Player-heroes/War of the Dwarves and Orcs (born T.A. 2779 or earlier)
- 101 Erb **Dwarves of the Grey Mountains** ~ Cultural Narrative  
 102 Description, Standard of Living, Callings, Cultural Blessing  
 103 Starting Skill Scores, Specialties, Backgrounds  
 104 Grey Mountain Dwarf Names, Adventuring Age, Endurance & Hope  
 105 Cultural Virtues (Based on Wisdom) and Rewards (Based on Valor)  
 Erb 89 Dwarf Player-heroes/War of the Dwarves and Orcs (born T.A. 2779 or earlier)
- 96 Erb **Dwarves of the Iron Hills** ~ Cultural Narrative  
 97 Description, Standard of Living, Callings, Cultural Blessing  
 98 Starting Skill Scores, Specialties, Backgrounds  
 99 Iron Hill Dwarf Names, Adventuring Age, Endurance & Hope  
 100 Cultural Virtues (Based on Wisdom) and Rewards (Based on Valor)  
 Erb 89 Dwarf Player-heroes/War of the Dwarves and Orcs (born T.A. 2779 or earlier)

- 53 LMB **Elves of Mirkwood** ~ Cultural Narrative  
 54 Description, Standard of Living, Callings  
 55 Cultural Blessing, Starting Skill Scores, Specialties  
 57 Backgrounds  
 58 Mirkwood Elf Names, Adventuring Age  
 108 Cultural Virtues (Based on Wisdom)  
 HoW 77 Cultural Virtue: The Call of Mirkwood  
 117 Cultural Rewards (Based on Valor)
- 127 Riv **High Elves of Rivendell** (advanced) Cultural Narrative  
 128 Description, Standard of Living, Callings  
 129 Cultural Blessing, Starting Skill Scores, Specialties, Backgrounds  
 131 High Elven Names, Adventuring Age, Previous Experience, Cultural Virtues (Based on Wisdom)  
 134 Cultural Rewards (Based on Valor)
- 52 HoW **Hobbits of the Anduin Vales (Wild Hobbits)** ~ Introduction; these share all but the following aspects of Hobbit of the Shire: Specialties and Cultural Rewards (Based on Valor) are addressed  
 53 Starting Skills Scores, Cultural Blessing
- 60 LMB **Hobbits of the Shire** ~ Cultural Narrative  
 61 Description, Standard of Living, Callings  
 62 Cultural Blessing, Starting Skill Scores  
 63 Specialties, Backgrounds  
 65 Hobbit Names, Family Names, Adventuring Age  
 110 Cultural Virtues (Based on Wisdom)  
 118 Cultural Rewards (Based on Valor)
- 25 L-tS **Men of the Lake** ~ Cultural Narrative, Description, Standard of Living  
 26 Callings, Cultural Blessing  
 27 Starting Skill Scores, Specialties, Backgrounds  
 LMB 41 Barding/Men of the Lake Names  
 L-tS 29 Cultural Virtues (Based on Wisdom)  
 30 Cultural Rewards (Based on Valor)
- 119 Riv **Rangers of the North** ~ (the Dúnedan ~ advanced) Cultural Narrative  
 120 Description, Standard of Living, Callings  
 121 Cultural Blessing, Starting Skill Scores, Specialties, Backgrounds  
 New Traits: Fore-sighted and Lore of Arnor  
 123 Rangers of the North Names, Adventuring Age  
 124 Previous Experience, Cultural Virtues (Based on Wisdom)  
 126 Cultural Rewards (Based on Valor)
- 140 HIR **Riders of Rohan** ~ Cultural Narrative  
 141 Description, Standard of Living, Callings, What Thengel King Says  
 142 Cultural Blessing, Starting Skill Scores, Specialties, New Trait: Horsemanship  
 142 Alternate Cultural Blessing: *Shield-maiden of the North*  
 143 Backgrounds  
 144 Riders of Rohan Names, Adventuring Age, Endurance and Hope, and Cultural Virtues (Based on Wisdom)  
 23 Alternate Cultural Virtue: *Men from Harrowdale*  
 147 Cultural Rewards (Based on Valor)

- 44 HoW **Woodmen of Mountain Hall** ~ Share all aspects of Woodmen of Wilderland, below, except for Starting Skill Scores and  
 45 Cultural Blessing

- 67 LMB **Woodmen of Wilderland** ~ Cultural Narrative  
 68 Description, Standard of Living, Callings  
 70 Cultural Blessing, Starting Skill Scores, Specialties, Backgrounds  
 72 Woodmen Names, Nicknames, Adventuring Age  
 111 Cultural Virtues (Based on Wisdom)  
 HoW 92 Cultural Virtue: River-Blooded (Woodmen of Mirkwood only!)  
 118 Cultural Rewards (Based on Valor)

- N/A **Retire your Character:** Whether passing the torch to another family member, or making a whole new character, your character's will age, and you might want to think about their future. What are your character's goals, do they want to settle down, marry, have children, raise a business, build something... it's all up to you, and your character becomes a part of our history. Perhaps there's just another character type you want to play?

- 103 LMB **Virtues** ~ Masteries (All Cultures)  
 114 LMB **Rewards** ~ Qualities (All Cultures)  
 51 Erb Made in Anvil Way (armor or weapon, unique)

### Callings by Culture

- 73 LMB **Scholar** ~ Bardings, Dunlendings (U), Elves of Mirkwood, High Elves of Rivendell, Rangers of the North, Woodmen of Mountain Hall & Wilderland (U)  
 74 LMB **Slayer** ~ Beornings, Dunlendings, Dwarves of Erebor, The Grey Mountains & The Iron Hills, Hobbits of the Anduin Vales & The Shire (U), Riders of Rohan  
 74 LMB **Treasure-hunter** ~ Bardings, Beornings (U), Dunlendings, Dwarves of Erebor, Hobbits of the Anduin Vales & The Shire, Men of the Lake, Rangers of the North (U), Riders of Rohan (U)

- 75 LMB **Wanderer** ~ Dwarves of the Grey Mountains, Dwarves of the Iron Hills (U), Elves of Mirkwood (U), High Elves of Rivendell, Hobbits of the Anduin Vales & The Shire, Men of the Lake, Riders of Rohan, Woodmen of Mountain Hall & Wilderland  
 75 LMB **Warden** ~ Beornings, Dwarves of Erebor & The Grey Mountains (U), Dwarves of the Iron Hills, Elves of Mirkwood, High Elves of Rivendell, Rangers of the North, Woodmen of Mountain Hall & Wilderland

### Magical Treasure

- 85 Riv **Magical Treasure**  
 100 Riv Cursed Items  
 98 Riv Enchanted Qualities  
 29 Erb Enchanted Qualities, New  
 104 Riv Magical Treasure Index ~ the Darkening of Mirkwood  
 109 Riv MTI ~ Ruins of the North  
 107 Riv MTI ~ The Quest for Erebor  
 29 D/M **Roadwarden's Staff, The**

- 28 Erb **Treasures of the Dwarves**  
 16 Erb The Arkenstone of Thráin  
 30 Erb Famous Dwarven Weapons & Armor  
 81 Erb Treasures to Slay a Dragon  
 94 Erb Treasures of the War of Vengeance  
 95 Riv **Weapons and Armor**  
 30 Erb Famous Dwarven Weapons & Armor  
 95 Riv Famous Weapons & Armor  
 92 Riv **Wondrous Artifacts**

### Adventure Ideas

- 82 HIR **Adventuring in Fangorn**  
 83 HIR Hasty Tasks for Hasty Folk  
 92 Erb **Blighted Dreams** (*extra rules for Blighted lands*)

## Non-Player Characters / Servants of the Shadow by Region & Type

### EASTERN ERIADOR

#### Angmar

17	R/N	Heddwyn the Sorcerer	(6/26/2d)	(5/20/2d; HoW 116) as Spirit-warg; the Father of Essylt; the Witch-Servant of Angmar; R/N 34
50	Riv	Thark	(6)	Chieftain of the Hillmen of Rhudaur

#### Barrow-Downs, The

62	Riv	Mad Ostley	(3)	Treasure-hunter w/Dragon-sickness; R/N 133
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#### Bree-land

131	R/N	Mirabella Thorndike	(no stats)	little Hobbit girl survived a night in the Barrow-downs
131	R/N	Moro	(no stats)	uncle to Mirabella

#### Coldfells, The

51	R/N	Feredrûn	(no stats)	disobedient servant of Sauron; other-worldly Hunter, "the Hunter of the East"
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#### Dunland Fells, The (General Information on Dunland at HIR 86)

90	HIR	Casferoch the Cold	(6)	Highland Raider
91	HIR	Gabren the Shepherd	(4)	Head-woman of a herder clan in Methedras
91	HIR	Leuwen of Tunum	(2)	Mother of Nertun Ironhand
91	HIR	Nertun Ironhand	(no stats)	Chieftain of Tunum Village
92	HIR	Slugen Crowfoot	(5)	servant of Saruman, Spy
90	HIR	Torannen	(6)	Chieftain of the Highland Fells

#### Eregion (Dunlendings)

33	Riv	Aiwiel	(5)	wandering High-elf
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#### Ettenmoors, The

#### Henchmen, Outlaws and Thugs

40	R/N	Amos		Stone-troll; beholden to Sergeant Cyrnan
90	HIR	Casferoch the Cold	(6)	Highland Raider; The Dunland Fells
39	R/N	Sergeant Cyrnan	(5)	Bandit Leader

#### Imladris/Rivendell

33	Riv	Aiwiel	(5)	wandering High-elf
15	Riv	Arwen Undómiel	(7)	daughter of Elrond
62	R/N	Bilbo Baggins	(no stats)	guest of Elrond
18	Riv	Damron	(no stats)	the Elven-smith
18	Riv	Elladan	(no stats)	son of Elrond
18	Riv	Elrohir	(no stats)	son of Elrond
13	Riv	Elrond Halfelven	(9)	R/N 42, R/N 113
16	Riv	Erestor	(no stats)	chief of Elrond's personal counsellors
16	Riv	Glorfindel	(9)	Elf-lord, the right hand of Elrond; R/N 62
17	Riv	Lindir	(no stats)	steward of the household of Elrond; R/N 62

#### Mount Gram

#### Non- / Player-Characters (These can be used as NPCs or pre-generated PCs)

137	Riv	Cirmacar		High Elf of Rivendell (PC Playable)
135	Riv	Fareth		Ranger of the North (PC Playable; adv.)
156	HIR	Ralsora		Dunlending (PC Playable)

#### North Downs, The

130	R/N	Lófar Light-finger	(6/22/3d)	Thieving Dwarves from Ruins/North in Fornost)
59	Riv	Talandil	(6)	Ranger of the North Downs

#### Old Forest, The

135	R/N	Goldberry	(no stats)	Elven lady; wife to Tom Bombadil
133	R/N	Tom Bombadil	(no stats)	

#### South Downs and Weather Hills

55	Riv	Arbarad	(6)	the Warden of Amon Súl; R/N 98
100	R/N	Fululf and Arnulf	(4)	part of Elwin's Company
95	R/N	Edrahil	(3)	son of Hiraval
99	R/N	Elwin	(4)	"brigand", current adventurer resident of the Manor of Arthedain
100	R/N	Fay	(5)	part of Elwin's Company
100	R/N	Herbert	(3)	part of Elwin's Company
93	R/N	Hiraval	(7)	Ranger of the North, son of Hirgeleb, faces his dead ancestor Húldrahir; R/N 95

#### Tharbad

65	Riv	Bradán	(5)	Dunlending, ordered to explore
65	Riv	Kyna	(4)	adventurous Wild-woman of Enedwaith

#### Traveling and/or Worldly Characters (These can NOT be used as pre-generated PCs)

78	R/N	Áinfean	(no stats)	the Apothecary, Company of the Wain
77	R/N	Caradog	(5/15/2d)	Dunlending Hunter, Company of the Wain
78	R/N	Del Thistlewool	(no stats)	Company of the Wain
24	J&M	Dwarven Traders	(4)	from Iron Hills to Blue Mtns and back
73	D/M	Gandalf Stormcrow	(no stats)	aka Mithrandir, the Grey; T/W III, R/N III
24	J&M	Hardy Pedlar	(4)	Crafts, Food, Goods, Tools, Toys, etc.
81	R/N	Larry Appledore	(no stats)	Larry's Fireworks, Company of the Wain; R/N 137
82	R/N	Lodin	(no stats)	the Toymaker, Company of the Wain
81	R/N	Osbert	(no stats)	the Woodturner, Company of the Wain
24	J&M	Patrolling Ranger	(5)	
90	R/N	Randir	(no stats)	Leader of a Company of Rangers policing the Company of the Wain
49	D/M	Saruman the White	(no stats)	HIR 94, 110
80	R/N	Terry Banks	(no stats)	Company of the Wain
80	R/N	Thelred	(6/15/2d)	the Rider, Renegade Rider/Rohan; R/N 89
76	R/N	Uathach	(6/14/2d*)	the Seer, Treacherous Fortune-teller; Company of the Wain
24	J&M	Wandering Company	(6)	most typically Elves from Western Eriador
25	J&M	Wayward Hobbits	(3)	
81	R/N	Wilma	(no stats)	Wilma's Furs, Company of the Wain
81	R/N	Wose	(no stats)	The Wild Man/Woods, Company/Wain

#### Trollshaws, The

40	R/N	Amos		Stone-troll; beholden to Sergeant Cyrnan
41	R/N	Anar and Vidar (Dwarf brothers), and Ginar		(son of Vidar; Dwarf caravan survivors; no stats for any)
37	R/N	Gondril	(no stats)	High-elf Master Stone-carver
39	R/N	Sergeant Cyrnan	(5)	Bandit Leader

**FANGORN****Entwood, The**

78	HIR	Beechbone	(no stats)	'messenger' for the Ents
78	HIR	Quickbeam	(no stats)	known as Bregalad to the Elves
77	HIR	Skinbark	(no stats)	known as Fladrif to the Elves
76	HIR	Treebeard	(no stats)	eldest of the Onodrim of Fangorn
78	HIR	Wyrnwood	(no stats)	Emo Ent; great knowledge of the Shadow

**Traveling and/or Worldly Characters** *(These can NOT be used as pre-generated PCs)*

73	D/M	Gandalf Stormcrow	(no stats)	aka Mithrandir, the Grey; T/W III, R/N III
277	LMB	Radagast the Brown	(no stats)	most often found in Rhosgobel; HoW 92, D/M 14, T/W 85
49	D/M	Saruman the White	(no stats)	HLR 94, 110
24	J&M	Wandering Company	(6)	most typically Elves from Western Eriador

**RHOVANION / WILDERLAND****Anduin River**

10	HoW	River-folk of the Anduin, The	(no stats)	aka the <i>éaFolc</i>
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**Dale-lands, The** *(Includes Dale, Esgaroth (Lake-town), and Eastern Rhovanion; Bardings and Men/Lake)*

44	Erb	Anvil Way Smith	(5)	
94	D/M	Bain	(no stats)	Prince of Dale, son of King Bard; D/M 108
120	T/W	Bard	(6)	the Dragonslayer, King of Dale; Erb 48
45	Erb	Barding Courtier	(4)	
9	L-tS	Barding Noble	(6)	Dale and Esgaroth; Erb 45
11	L-tS	Boatmen of Esgaroth	(5)	
20	L-tS	Bowmen of the Guild	(7)	esp. for Dragontide in Esgaroth
50	Erb	Brindal	(4)	Enterprising Thief
7	L-tS	Craftsman of Esgaroth	(4)	
46	Erb	Dale's City Guard	(4)	
46	Erb	Dale's City Guard Commander	(6)	
10	L-tS	Dwarf Notable	(6)	also found in Erebor, though not listed
6	L-tS	Dwarf Smith	(5)	also found in Erebor, though not listed
112	T/W	Elstan	(6/18/3d+4)	First Captain of Dale; Erb 50
117	T/W	Elstan's Followers	(3/12/3d+1)	
127	T/W	Erik	(no stats)	son of Erland; Master of Celduin
112	T/W	Galia	(no stats)	Silvan Elf; Legendary Archer; Wanderer
112	T/W	Gerold	(7/20/2d)	the Beorning
113	T/W	Harrod the Fool	(no stats)	jester hoping to get into King Bard's court
11	L-tS	Hospital Healer	(4)	
44	HoW	Hunald	(5)	Spell-bound Assassin of The Western Eaves
10	L-tS	Lake-town Councillor	(4)	
5	L-tS	Lake-town Guard	(3)	
8	L-tS	Lake-town Watch Captain	(6)	
8	L-tS	Lake-town Watchman	(4)	
40	Erb	Merchants of Dale	(4)	
6	L-tS	Merchant of Esgaroth	(4)	
108	D/M	Orlmond	(no stats)	a Lord of Dale, ally to King Bard
9	L-tS	Raft-Elves	(4)	
20	L-tS	Royal Archers of Dale	(6)	esp. for Dragontide in Esgaroth; Erb 45
9	L-tS	Silvan Elf Emissary	(6)	
9	L-tS	Silvan Elf Sentinel	(6)	
45	D/M	Una the Fair	(5)	Queen of the Dale-lands; from Dorwinion;
		Erb 49		
47	Erb	Water House Healer	(4)	

**East Anduin Vales**

49	HoW	Ash	(8)	Elf-woman; leader of the freed slaves of Dol Guldur
50	T/W	Ava, Hartwulf and Williferd	(no stats)	Stonyford Village Elders
49	HoW	Iwmud	(3)	the Goatherd
49	HoW	Mansbane	(no stats)	perhaps a Hill-troll?
49	HoW	Valderic	(5)	

**East Middle Vales** *(Beornings)*

274	LMB	Beorn	(12/99/4d)	the Skin-changer; D/M III, T/W 45)
22	T/W	Dodinas "Dody", Dinodas "Dindy", and Agatha Brandybuck and Children	(no stats)	The Easterly Inn
39	HoW	Ennalda	(5)	the Spear-Maiden
24	T/W	Freir	(no stats)	Dwarf Tinker-smith at the Easterly Inn
39	HoW	Gelvira Pot-Stirrer	(3)	
38	HoW	Turin the Tinker	(2)	

### East Nether Vales

59	HoW	Gárhild the Fox	(4)	
59	HoW	Vidugalum	(4)	Lord of the Toft

### East Upper Vales

31	HoW	Aestid	(4)	Daughter of Viglund; wants to leave home, not her father's daughter
30	HoW	Saviga the Goblin	(3)	Tied to Viglar, son of Viglund
30	HoW	Thunar Viglar	(5)	Mightiest warrior for Viglund, adversary to
30	HoW	Viglar	(3)	son of Viglund
29	HoW	Viglund	(7)	the Cruel, Chieftain of the Viglundings

### Erebor / The Lonely Mountain (*Dwarves*)

298	LMB	Balin the Statesman	(7)	Erb 22
21	Erb	Bifur the Trader	(5)	
21	Erb	Bofur the Miner	(5)	
112	T/W	Bombur the Fat	(5)	Erb 22
74	D/M	Dáin Ironfoot	(8)	King Under/Mountain; T/W 137, Erb 18
23	Erb	Dori the Merchant	(5)	
23	Erb	Dwalin the Warrior	(6)	
287	LMB	Glóin the Emissary	(6)	Erb 20
14	Erb	Iron Guard, The	(6)	
138	T/W	Munin	(4)	Keeper of Records of Erebor; Erb 19
24	Erb	Nori the Toy-maker	(5)	
298	LMB	Óin the Healer	(6)	Erb 20
137	T/W	Ori the Scribe	(5)	Erb 24
19	Erb	Roac the Raven	(no stats)	Chief of the Great Ravens at Ravenhill
15	Erb	Smiths of Erebor, The	(5)	
12	Erb	"Stone Guard", The	(6)	

### Gladden Fields (*Wild Hobbits*)

53	HoW	Arciryas	(5)	Servant of Saruman
53	HoW	Byrgol	(3)	
102	T/W	Lockmand	(no stats)	former associate of the previous Master of Esgaroth; integrity-less Trader; T/W 112
95	T/W	Magric the Trapper	(no stats)	also comes often to Mountain Hall

### Grey Mountains, The

61	Erb	Ellaras the Searcher	(6)	crazed Elf; in conflict with Frár
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### Grey Mountains Narrows

22	HoW	Farmann	(no stats)	the March-warden
66	D/M	Flor	(no stats)	Dwarf associate of Frár the Beardless
22	HoW	Frár the Beardless	(4)	guide; D/M 64, 74
22	HoW	Tholin the Trader	(6)	Grey Mountains Narrows, well-traveled

### Heart of Mirkwood

100	HoW	Gwina	(3)	from Dorwinion; D/M 90
279	LMB	River-maidens, The	(5)	Silverbell, Sunshadow, and Duskwater; normally seen around The Black Tarn in the Western Eaves; H/W 90, D/M 40, 46, 50
100	HoW	Valdis	(5)	Of the line of Girion; D/M 96, 107, 131

### Henchmen, Outlaws and Thugs

25	HoW	Cruac the Outlaw	(5)	West Upper Vales
96	D/M	Elfsigil	(no stats)	beholden to Valdis in the Heart of Mirkwood; holds The Beacon Tower {HoW 89}
59	T/W	Faron, the Trapper	(4/16/2d)	Servant of Valter
83	HoW	Geirbald Kinslayer	(5)	Western Mirkwood; dies in '62; D/M 69, 130
131	D/M	Mogdred	(6)	Chieftain in Amon Bauglir, aka Tyrant's Hill, son of Ingomer Axebreaker; HoW 107, D/M 62
60	T/W	Oderic Kinslayer	(4/18/1d)	West Anduin Vales, Beorning prisoner for Murder; no relation to Geirbald Kinslayer
100	HoW	Valdis	(5)	Of the line of Girion; The Heart of Mirkwood; D/M 96, 107, 131
55	T/W	Valter the Bloody	(5/19/3d+4)	West Anduin Vales
59	HoW	Vidugalum	(4)	Lord of the Toft; East Nether Vales

### Lórien Forest

56	HoW	Haldir of Lórien	(8)	also the West Nether Vales
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### Misty Mountains

112	D/M	Guardian, The	(no stats)	very powerful
32	T/W	Iwgar Longleg, Andy Blackthorn, Bill the Bowman and Tom Lumpyface		(Caravan travelers fighting at the Ringfort)

### Mountains of Mirkwood, The

96	D/M	Elfsigil	(no stats)	beholden to Valdis in the Heart of Mirkwood; holds The Beacon Tower {HoW 89}
293	LMB	Galion	(no stats)	Silvan Elf Patrol Leader; T/W 65
108	D/M	Girion	(no stats)	Of the line of Girion; son of Valdis
100	HoW	Valdis	(5)	Of the line of Girion; The Heart of Mirkwood; D/M 96, 107, 131

### Narrows of the Forest, The (*including the East Bight*)

90	D/M	Angvisell	(no stats)	the Ill-favored Man
89	D/M	Burin	(no stats)	the Dwarf Merchant
103	HoW	Ceawin the Generous	(no stats)	East Bight; D/M 14, 62, 89
89	D/M	Grimfried	(no stats)	
100	HoW	Gwina	(3)	from Dorwinion; D/M 90
90	D/M	Ingel, Burana, and Radagasa	(no stats)	Woodmen family
89	D/M	Old Geleswinta	(no stats)	

### Nether Marches, The

69	Erb	Alduna	(3)	from Dorwinion, Running River Pedlar
69	Erb	Kajus the Easterling	(4)	lives in Riverstead, information broker
69	Erb	Loore	(5)	the Tracker, hunter

### Non- / Player-Characters (*These can be used as NPCs or pre-generated PCs*)

108	Erb	Barin Greycloak		Dwarf of the Grey Mountains (PC Playable)
306	LMB	Beli		Dwarf of Erebor (PC Playable)
304	LMB	Beran of the Mountains		Beorning (PC Playable)
312	LMB	Bride, The		Woodmen of Wilderland (PC Playable)
308	LMB	Caranthir		Elf of Mirkwood (PC Playable)
31	L-tS	Frida, Daughter of Finnulf		Men of the Lake (PC Playable)
302	LMB	Lifstan, son of Leiknir		Barding (PC Playable)
106	Erb	Móna, daughter of Ginar		Dwarf of the Iron Hills (PC Playable)
310	LMB	Trotter		Hobbit of the Shire (PC Playable)

### Northern Dale-lands

54	Erb	Bryni, Lord of Strandburg	(5)	
54	Erb	Garrick of the Black Arrow	(5)	Lordless hunter of the Shadow

**Northern Mirkwood**

17	T/W	Hermit of Mirkwood, The	(no stats)	Wolfbiter, belongs to Ingomer Axebreaker
17	D/M	Ruithel	(no stats)	Elf Hunter and Tracker

**Southern Mirkwood**

278	LMB	Necromancer, The	(no stats)	seen after 2951, in Dol Guldur
131	D/M	Mogdred	(6)	Chieftain of Amon Bauglir, aka Tyrant's Hill, son of Ingomer Axebreaker; HoW 107, D/M 62
12	D/M	Servants of Tyrant's Hill	(3)	Denizens of Amon Bauglir
107	HoW	Zimraphel	(5)	The Sorceress of Mirkwood; Lives in Minas Raug, the Demon's Tower

**Traveling and/or Worldly Characters** *(These can NOT be used as pre-generated PCs)*

69	Erb	Alduna	(3)	from Dorwinion, Running River Pedlar
60	D/M	Athala of the Leofring's	(no stats)	wander before The Horse-lord's Daughter
8	T/W	Baldor	(no stats)	Father of Belgo
8	T/W	Belgo	(no stats)	Son of Baldor
24	J&M	Dwarven Traders	(4)	from Iron Hills to Blue Mtns and back
112	T/W	Galia	(no stats)	Silvan Elf; Legendary Archer; Wanderer
73	D/M	Gandalf Stormcrow	(no stats)	aka Mithrandir, the Grey; T/W III, R/N III
54	Erb	Garrick of the Black Arrow	(5)	Lordless hunter of the Shadow
78	HoW	Halbrech the Wineseller	(4)	Woodland Realm; D/M 84, 130; dies 2967
24	J&M	Hardy Pedlar	(4)	Crafts, Food, Goods, Tools, Toys, etc.
65	T/W	Legolas Greenleaf	(no stats)	
102	T/W	Lockmand	(no stats)	former associate of the previous Master of Esgaroth; integrity-less Trader; T/W 112
277	LMB	Radagast the Brown	(no stats)	most often found in Rhosgobel; HoW 92, D/M 14, T/W 85
49	D/M	Saruman the White	(no stats)	HLR 94, 110
22	HoW	Tholin the Trader	(6)	Well-traveled between the Iron Hills and the Blue Mountains
24	J&M	Wandering Company	(6)	most typically Elves from Western Eriador
25	J&M	Wayward Hobbits	(3)	

**Upper Marches, The**

65	Erb	Thorin Stonehelm Hills	(6)	son of Dáin Ironfoot, steward of the Iron Hills
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**Vales of Gundabad**

15	HoW	Amfossa the Trapper	(5)	
10	R/N	Cynbal	(no stats)	Chieftain of the Hill-men of Gundabad
14	HoW	Hill-men of Gundabad	(no stats)	included from R/N 10-12: Fráech, Bedwyr, Heilyn, Sul, Utthecar, Gwal, Durthacht, Madacht, Forgall, March, Taredd, and Essylt [niece of Cynbal]
15	HoW	Hwalda	(3)	Hill-woman Mixed-blood Guide; R/N 20

**Waste, The**

58	Erb	Erna	(5)	Worm hunter
58	Erb	Hakon	(4)	Barding Noble
142	T/W	Witherfinger	(no stats)	Erb 57

**West Anduin Vales** *(Woodmen of Firienseld/Mountain Hall)*

45	HoW	Beranald	(3)	Door-warden of Mountain Hall
59	T/W	Faron the Trapper	(4/16/2d)	Servant of Valter
45	HoW	Hartfast	(4)	Chieftain of Mountain Hall, son of Hartmut; D/M 14, T/W 92)
95	T/W	Magric the Trapper	(no stats)	lives in the Gladden Fields; turn-coat
60	T/W	Oderic	(4/18/1d)	Beorning prisoner for murder
55	T/W	Valter the Bloody	(5/19/3d+4)	

**West Middle Vales** *(Beornings)*

73	T/W	Gaerthor	(no stats)	Great Eagle; Eagle's Eyrie
34	HoW	New Great Goblin, The	(no stats)	Goblin-town
34	HoW	Lord of the Eagles, The	(no stats)	King of All Birds; Eagle's Eyrie; T/W 71
35	HoW	Osred the Rider	(5)	
28	T/W	'Shanker'	(no stats)	stranger on the road

**West Nether Vales**

55	HoW	Arnulf the Leofring	(4)	
56	HoW	Haldir of Lórien	(8)	

**West Upper Vales**

25	HoW	Black Tom	(4)	
25	HoW	Cruac the Outlaw	(5)	
26	HoW	Kingfisher Lord	(no stats)	Giant Eagle; not from Eagle's Eyrie
25	HoW	Lonely Giant, The	(no stats)	Riddle Giant; drunken tale?
24	HoW	Mab the Spinner	(3)	

**Western Eaves, The** *(Woodmen of Wilderland)*

14	D/M	Amaleoda	(no stats)	Shieldmaiden of the Black Tarn
88	T/W	Banna	(no stats)	Aide and Messenger for Radagast
75	D/M	Duvainiel, Oldir & Tinuhel	(no stats)	Wayward Elves, involved in the theft of the Lamp of Ormal
14	D/M	Fridwald the Runner	(no stats)	Woodmen-town; ancient messenger
44	HoW	Hunald	(5)	Woodmen, Spell-bound Assassin
92	HoW	Ingomer Axebreaker	(5)	Chieftain of Woodland Hall; dies in 2960; D/M 13, 61
131	D/M	Mogdred	(6)	Chieftain in Amon Bauglir, aka Tyrant's Hill, son of Ingomer Axebreaker; HoW 107, D/M 62)
62	D/M	Munderic the Ponderous	(no stats)	Fridwald the Runner's Nephew
277	LMB	Radagast the Brown	(no stats)	most often found in Rhosgobel; HoW 92, D/M 14, T/W 85)
279	LMB	River-maidens, The	(5)	Silverbell, Sunshadow, and Duskwater; normally seen around The Black Tarn in The Western Eaves; H/W 90, D/M 40, 46, 50

**Western Mirkwood**

84	HoW	Bofri	(3)	son of Bofur; dies in 2973; D/M 15, 130
83	HoW	Geirbald Kinslayer	(5)	dies in 2962; D/M 69, 130

**Withered Heath, The**

148	T/W	Raenar	(10/120/6d   1d*)	Cold-drake of The Great North, the Withered Heath
142	T/W	Witherfinger	(no stats)	Erb 57

**Woodland Realm, The** (*Silvan Elves of Mirkwood*)

78	HoW	Halbrech the Wineseller	(4)	dies in 2967; D/M 84, 130
65	T/W	Irimë	(no stats)	most respected Courtier in Thranduil's Court
65	T/W	Legolas Greenleaf	(no stats)	
10	T/W	Lindar	(no stats)	Silvan Elf
75	HoW	Thranduil	(9)	King of The Woodland Realm; D/M 71, 116
78	HoW	Wayward Elves, The	(no stats)	

**ROHAN** (*see Dunland in Eastern Eriador; see Fangorn on its own*)**Eastfold**

34	HIR	Cenric	(7)	Third Marshal of the Riddermark
35	HIR	Éofolda	(4)	Lady of Stotfold
35	HIR	Esmund	(6)	Son of Edwin, Rider of Eastfold
36	HIR	Fróda	(5)	Warden of Halifriren
34	HIR	Gálmód	(5)	Foster-Son of Cenric

**Edoras and Harrowdale** (*Riders of Rohan*)

20	HIR	Goldred	(4)	Merchant of Edoras
19	HIR	Heáfod	(7)	Doorwarden of Meduseld
23	HIR	Hereward	(5)	Lord of Harrowdale
18	HIR	Meril, Saewara, Thaena, and Théodwyn	(born 2963)	Daughters of Thengel & Morwen
17	HIR	Morwen	(6)	Queen of Rohan
18	HIR	Sunnifa	(no stats)	Servant of Meduseld
29	HIR	Swígon the Shepherd	(5)	Beowyr't's husband, a shepherd
15	HIR	Thengel	(8)	King, Lord of the Riddermark
18	HIR	Théoden	(no stats)	son of Thengel & Morwen

**Henchmen, Outlaws and Thugs**

51	HIR	Herulf	(5)	Outlaw Chief of The Great River
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**Gap of Rohan, The**

59	HIR	Dera	(3)	Dunlendish Wanderer
58	HIR	Drust	(6)	Chieftain of Gáesela, later of Gáetír
59	HIR	Drustan	(no stats)	messenger for Saruman (early), after 2961 brother to Drust
59	HIR	Edelyn of Stanshelf	(6)	Daughter of Trumbold
57	HIR	Frána	(6)	Lord of the Wulfings
58	HIR	Glenys	(5)	Princess of Gáesela
58	HIR	Rynelda Fast-rider	(4)	niece to Grimborn of Grimslade, Errands

**Great River, The**

51	HIR	Aegif	(4)	Wife of the River
51	HIR	Herulf	(5)	Outlaw Chief
52	HIR	Odovocar and Mathilda	(4)	Traders from the Toft

**Isengard and Nan Curunír** (*General Information concerning Isengard begins at HIR 94*)

114	HIR	Alfric	(5)	Guard of Isengard
115	HIR	Bocaern	(3)	Keeper of the Sriptorium
114	HIR	Dianach	(3)	Doorwarden of Orthanc
113	HIR	Garnoc	(6)	Chieftain of the Men of the Isen
115	HIR	Geth	(4)	Bird-master of Saruman
49	D/M	Saruman the White	(no stats)	HIR 94, 110

**Non- / Player-Characters** (*These can be used as NPCs or pre-generated PCs*)

154	HIR	Herubrand		Rider of Rohan (PC Playable)
156	HIR	Ralsora		Dunlending (PC Playable)

**Plains of Rohan, The**

29	HIR	Beówyr't of the Wold	(4)	unofficial Chieftain of the Wold
28	HIR	Léothere Five-fingers	(4)	old wandering minstrel

**Traveling and/or Worldly Characters** (*These can **NOT** be used as pre-generated PCs*)

73	D/M	Gandalf Stormcrow	(no stats)	aka Mithrandir, the Grey; T/W III, R/N III
24	J&M	Hardy Pedlar	(4)	Crafts, Food, Goods, Tools, Toys, etc.
24	J&M	Patrolling Ranger	(5)	
277	LMB	Radagast the Brown	(no stats)	most often found in Rhosgobel; HoW 92, D/M 14, T/W 85
49	D/M	Saruman the White	(no stats)	HIR 94, 110
24	J&M	Wandering Company	(6)	most typically Elves from Western Eriador
25	J&M	Wayward Hobbits	(3)	

**Westfold**

42	HIR	Elfthain	(6)	Lord of Fowlmere
41	HIR	Éogar	(7)	Second Marshal of the Riddermark
48	HIR	Esfled	(no stats)	Wife of Éogar
42	HIR	Grimborn	(5)	Lord of Grimslade
43	HIR	Éofara	(4)	Horse-herder of the Westemnet
43	HIR	Léofold and Merwyn	(4)	Farmers of the Deeping-coomb
42	HIR	Mildryd Shielding	(5)	Rider of Rohan, Daughter of Galwyn